## ABSTRACT OF THE DISCLOSURE

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The game includes a playing board having a predetermined continuous path with spaces for movement of pieces therealong in accordance with rules. The playing board includes: (i) marked historical location spaces designating a specified historical location based on a predetermined theme, especially Egyptian pyramids, the spaces identifying its specified historical location by name, pictorial representation or combinations thereof, and having a specified cost to operate value and a landing fee value. (ii) marked action spaces, each designated so as to require a specified action of a player when a piece lands thereon; (iii) marked event spaces, which may initiate a payment or other event of a player when a piece lands thereon. Random movement is established with at least one die, which has six major facets, forming a cube, and eight minor facets. There is a set of operation papers, a set of event cards, a plurality of different icon pieces for use by a plurality of players, and a set of rules.